



# CRESCENT ALUMNI ASSOCIATION FUTSAL LEAGUE '22

## GAME RULES

<b>Time Duration</b>	<ul style="list-style-type: none"> <li>• League Matches - (7mins-2mins-7mins).</li> <li>• Knockouts - (10mins-2mins-10mins).</li> </ul>
<b>Reporting Time</b>	<ul style="list-style-type: none"> <li>• All the teams should report the venue by 9 AM on Sunday (07-Aug-22).</li> <li>• Team should have minimum of 3 players to start the match or else walkover will be given to the opponents.</li> <li>• Time reduction will be made to any of the matches if it starts late.</li> <li>• Referee will hold the final decision on the timings.</li> </ul>
<b>Fouls Rules</b>	<ul style="list-style-type: none"> <li>• Any 5 Harsh fouls committed by a team in a single half will award penalty to the opponents. After that every 3 Harsh fouls on the same half will award a penalty to the opponents.</li> </ul>
<b>Goal Keeper Rules</b>	<ul style="list-style-type: none"> <li>• GK should release the ball within 6 secs. Failing will award an indirect freekick.</li> <li>• GKs', collecting ball outside the D-Box will award the indirect free kick.</li> <li>• For Out Kick / Goal Kick, GK should not throw ball directly to the opponents' half without pitching in their own half. Failing will award a free kick from the centre half.</li> <li>• During the play, if GK collects the ball on hand, he can throw directly to the opponents' half.</li> <li>• Back-Pass not allowed.</li> </ul>
<b>Side Out</b>	<ul style="list-style-type: none"> <li>• All side outs to be played only with leg. Hand throws are not allowed.</li> <li>• No direct goal from the side out.</li> <li>• Player should start the play within 4 secs. Failing, opponents will start the play from the side out.</li> </ul>
<b>Penalty</b>	<ul style="list-style-type: none"> <li>• Zero step Penalty. Only one leg movement is allowed. 3 Spot kicks for the Knockout matches.</li> </ul>
<b>Boots/Shoe</b>	<ul style="list-style-type: none"> <li>• No Bare foot allowed.</li> </ul>
<b>Card Rules</b>	<ul style="list-style-type: none"> <li>• Yellow Card will carry forward within league and within Knockouts.</li> <li>• 2 Yellow cards in league matches or knockouts will get a match suspension.</li> <li>• Red Card will carry forward between League and Knockout matches will fetch a match suspension.</li> </ul>
<b>Player Count</b>	<ul style="list-style-type: none"> <li>• Any team can have maximum of 8 players. No changes are allowed.</li> </ul>
<b>Substitute</b>	<ul style="list-style-type: none"> <li>• All the substitutes should be made only when the ball is Out. No substitutes can stand more than 5 secs inside the ground.</li> </ul>
<b>Goal Rule</b>	<ul style="list-style-type: none"> <li>• Team having 6 players on the field and scoring a goal results in goal disallowed.</li> </ul>
<b>Knockout Rule</b>	<ul style="list-style-type: none"> <li>• At the end of group stage, 3 teams from each group will qualify for Knockouts. Top team from each group will directly qualify to Semifinals and 2nd and 3rd teams will play Quarters and winners will qualify to Semifinals.</li> </ul>
<b>Referees</b>	<ul style="list-style-type: none"> <li>• Referee decision is final in any aspects.</li> </ul>